



Enhanced Performance Evaluation of Software-Defined Networks with MMPP Traffic Modeling

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Abstract: Software-Defined Networking (SDN) makes it possible to create networks that are adaptable and programmable through creating ways in which switches are able to forward the packets that are received based on the flow entries. The current work presents the model towards the visual representation of a network as well as evaluating its performance using OpenFlow SDN and MMPP. Mininet was used to evaluate the packet traffic in the network topology, whereas, the MMPP queue model was evaluated with matrix engineering. They help in network planning, in evaluating the consequences of traffic increase on the network and in understanding how various traffic rates are influenced by the network. It helps the network managers and planners to estimate how much the performance of the whole network can change because of the difference in the traffic conditions and presents a precise tool facilitating the analysis, planning and scaling of IP networks. Further, it is suggested to apply the MMPP analysis to enhance knowledge of trends and performance indicators of the network. Lastly, issues and limitations of SDN and MMPP are discussed as part of reception improvements and to deal with areas that were considered insufficient in managing and evaluating the performance of the corresponding network.

Keywords: SDN, OpenFlow, MMPP, IP , Traffic Model

1. Introduction

By applying the notion of software-defined networks (SDN), a current and emerging trend in the field of data networking administration, to divide the network control plane and data plane. Software-Defined Networking (SDN) and its layered design have made it feasible to manage and configure networks in a dynamic manner. With the introduction of SDN and its high level of abstraction, computer networks should anticipate better data flow, more efficiency, and increased flexibility. Controllers can confirm the state of the network as a whole from a centralized location by utilizing the characteristics of the OpenFlow protocol [1-2]. Software-defined networks (SDN) are highly distinguished in solving problems related to packet traffic, bandwidth, protection, and service quality. There are many barriers to effective service delivery. Current traditional network management is unable to provide all bandwidth requirements with the required level of quality of service. SDN, or software-defined networking, offers great promise for solving bandwidth and service quality issues. SDN recommends separating the control plane and the data plane [3-4]. The SDN controller has been developed in recent years. All SDN controllers are based on the OpenFlow protocol which has a very important role in routing data

in the network architecture and the protocol uses the south interface to communicate between the controller and SDN network elements such as switches and routers [5]. Analyzing the traffic that is sent across a network and monitoring its performance are made easier by modeling the network. The controller is an M/M/1 queue with a straightforward architecture. The switch models the arrival of packets from other switches using a modified Markov Poisson process (MMPP) and their contribution to the appropriate traffic of the packets [6-7]. Known as MMPP is a stochastic model that enables the inter-level dependency of the traffic modulated arrivals to be captured. The modulated characteristic of MMPP allows for the use of non-renewal process in models, which is significant because temporal dependency and self-correlation can negatively impact system performance, both of which are crucial in modeling. The MMPP has different applications in bursty traffic models. The reason for the widespread use of MMPP is that it maintains the tractability of the path that the Poisson process traces out.

1.1 SDN architecture

Figure 1, illustrates the division of SDN network topology into three layers.

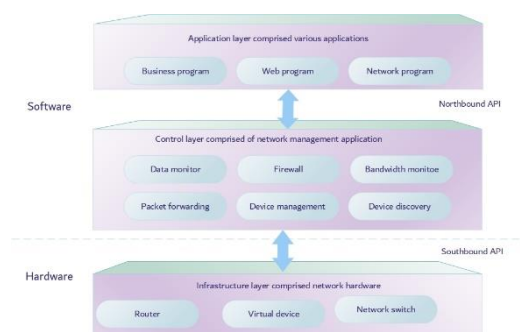


Figure 1. Shows the fundamental architecture components and their interfaces for software-defined networking

- **Application Layer:** The topmost layer in SDN network architecture, comprising the services and apps that the user may access, connects to the layer above via the Northern Applications Programming Interface.
- **Control Layer:** This layer, which is the second in the design, is made up of centralized controls that are isolated from the network infrastructure. It manages and controls the network and issues commands to all of the devices connected to it, including switches and vectors. Furthermore, the infrastructure layer, the tier below the control layer, can communicate with each other through the use of the southern application programming interface.
- **Data Layer:** The final and third layer in the SDN network architecture, it consists of switches and vectors, among other virtual and physical network components. The devices at this tier need to be Open Flow Protocol compliant because they are in charge of receiving and executing commands from the second layer.

2. Related Work

Riticoli, Enrico, et al. [8], a methodology was presented to derive mathematical models of priority queues in SDN and put them into practice using real data that measures the prediction accuracy of both incoming traffic flow and switching device I/O behavior in the proposed SDN-based setup. Network simulation work at the Mininet packet traffic level was used for this purpose. To get the best possible bandwidth management of switch ports and queues in an SDN architecture. Abeer, et al [9] an analysis of the M/M/1 and M/M/c queuing systems in SDN controllers is presented, respectively, and a mathematical model is provided. Simulation results indicate that the proposed model shortens the time required to process packets. Moreover, the M/M/1 and M/M/c queue models are also applied to analyze the traffic of primary and secondary controllers, respectively. Using this queuing model, the optimal number of UAV nodes and the number of secondary controllers are reached to control and operate the UAV quickly and efficiently. This framework is used to design a model to analyze the performance of the proposed network, taking into account key factors such as network traffic and

network congestion. This framework is used to build an analytical model to evaluate the performance of the proposed network. In their paper [10], Gupta, Neelam and Maashi, et al. discuss the use of Mininet for generating traffic in an SDN system. SDN traffic is noted for its variability. They developed a flow queue specifically to assess SDN performance under unstable conditions, using simulations to validate their analytical findings. In this paper [11] Radhika, N., et al. Describes the steps to create a topology application that runs in an SDN environment that allows users to request the controller for a fixed amount of bandwidth for a specified period of time to any other host connected to the topology. The authors emphasize the use of a similar architecture that uses lightweight OpenFlow technology to reduce end-to-end latency [12] while adding support for the OpenFlow protocol for data plane management. With the help of the southbound Open Flow API. Miao et al [13] proposed a preemption-based packet scheduling method that aims to reduce the data plane packet loss rate and increase global fairness. Using a system in which switching was implemented using a combination of high-priority (MMPP/M/1) and low-priority (MMPP/M/1/) queues, they quantitatively evaluated the proposed scheduling strategy. In [14] Reddy, D. M. et al. studied the packet traffic within a switch design, which was modeled as an MMPP/M/1/K queuing system and simulated using a modified Markov Poisson process. The average delay is checked against the packet traffic inside the switch. The contributions of the paper is as follows. This research addresses a very popular topic in scalable smart grids. Research on solids builds on the foundation laid by various industry techniques related to computer simulation and modeling of the virtual network. We have simulated an SDN environment for different topologies and the principle of how the open flow protocol works with queuing and also the MMPP processes and their contribution to proper packet traffic and delivery mechanisms included in the MMPP process.

3. OpenFlow protocol in SDN

The concept of SDN, virtualization, and network programmability, and its most important features are scalability, central control, and resource management [2]. Since the open broadcast protocol was standardized in 2009 [15], the idea of Software Defined Networking (SDN) has gained traction and gained interest from a wide range of sectors. OpenFlow enables users to access switches and routers more flexible. It determines the path of packets based on predefined rules. The protocol creates the environment required to change network device configurations remotely and in real time.

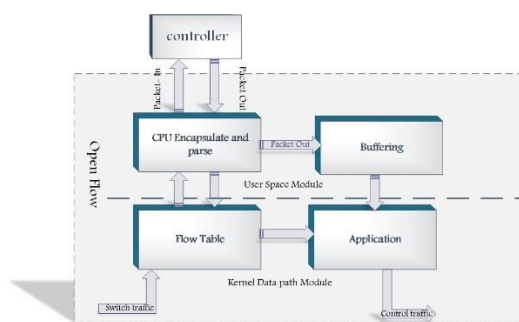


Figure 2. Movement of packets in the internal structure of open flow

OpenFlow is one of the protocols that regulates how traffic is routed. In addition, it introduces the idea of a flow table in which packet matching within switches is done through open flow. The OF switch and the SDN controller perform the basic functions of frame specification and switch table configuration using the OF protocol [16]. It is used to transmit data packets, and facilitates SDN controller monitoring and management of SDN switches, as shown in Figure 2, The Open Flow protocol allows switches to receive signals that control how the network routes traffic. Additionally, it dynamically and programmatically regulates how SDN transforms data forward. It also contains a set of policy entries that instruct the switch on how to handle traffic. In an OpenFlow switch, an independent controller can control the switches using OpenFlow. A chain may correspond to more

than one flow table as each transformer contains a number of flow tables [17]. In flow tables, a rule consists of three components: priority, matching field, and action sections. The priority field indicates which rule should be selected when the packet match fields match those of multiple rules. The chosen rule applies action to the packet, which can be forwarding it to a specific port, changing its header, or discarding it, depending on the applicable options.

4. Software-defined Defined Network Topology

The proposed network design: The network architecture with linear and tree topologies is simulated via the Mininet architecture, based on SDN concepts. Figures ten, seven and four show the proposed architectural design. Displays simulation of traffic traveling over the SDN-based network. To fully understand how these packet transactions are handled by an SDN switch, an analytical model is used to evaluate data traffic within the network, the average waiting time, and the chance of loss due to buffer overflow. The modified Markov Poisson process (MMPP) algorithm examines a variety of elements that affect the network and shows that a changing traffic access model is necessary to speed up packet processing and forwarding. A PDF and CDF file is generated and examined to see how MMPP affects the SDN traffic transport model, analyze the effects of topology simulations (tree and linear) on transport volume distribution and identify trends in traffic patterns. The analytical model is used to determine the service of acceptable quality. For the Switch Controller Configuration Network (SDN), we created a flow model that works in both static and non-static scenarios. This study shows us how to optimize SDN designs for better performance and provides insight into how network traffic behaves under different conditions.

4.1 Network Emulation Environment

In this study, we use a Mininet environment to simulate an SDN network and evaluate our method in terms of traffic pattern prediction accuracy, switching behavior, and control performance [18- 19]. Where the topologies are tested and validated before being implemented in the real world. It is an open source simulator that allows us to create a virtual network topology using a lightweight Linux kernel or (virtual machines). It provides a simple and effective way to simulate SDN environments [20]. This application runs multiple virtual network elements (end hosts, switches, routers, and connections) on a single Linux kernel through the use of lightweight virtualization. On a DELL computer with an Intel(R) Core i5_5200u CPU, lightweight mock simulations were used. Moreover, the RAM is 8GB, the CPU and 64-bit OS are based on X64, and Windows 10 is the PC version. Regarding Ryu, Ryu 4.30 was used. However, Ubuntu has also benefited from the release of Ubuntu 18.04.6. In this work, a fitting method for SDN traffic models [21] is proposed and studied. Understanding and improving network performance requires the use of SDN traffic models, which allow for more programmable and adaptable network management. The stochastic model known as Markov Modified Poisson Processes (MMPP) combines aspects of Poisson and Markov processes. In networking, it is frequently used to simulate systems in which the current state of a Markov process affects the arrival of events (such as the arrival of packets). A technique that takes into account packet arrival rates observed over sufficient time periods and This indicates that the purpose of the algorithm is to examine and simulate traffic patterns in SDN settings. The use of two different network topologies suggests a comprehensive approach to understanding the performance of the MMPP model and the proposed algorithm in diverse network settings. We use both the cumulative distribution function (CDF) and the probability density function (PDF) to analyze the time distribution Spent in each state, the time intervals between the arrival of control messages and the service times for control tasks.

- The cumulative distribution function (CDF) is used to evaluate the probability distributions of random variables. It can be used to describe the probability of a discrete, continuous, or mixed variable and calculate the area of a point of interest. It is obtained by summing the probability density function and obtaining the cumulative probability of a random variable, It is defined as:

$$F_X(x) = \int_{-\infty}^x f_X(t) dt$$

- The probability density function (PDF) is a function that classifies the shape of the distribution (uniform, exponential, or normal) giving us the probability distribution of a random variable for any value. The PDF provides a way to describe the probability that a random variable will take a particular value. For a continuous random variable X , the probability function is defined as:

$$f_X(x) = \frac{d}{dx} F_X(x)$$

Where:

$f_X(x)$ is the PDF of the random variable X .

$F_X(x)$ is the CDF of the random variable X .

The PDF must satisfy two conditions:

1. $f_X(x) \geq 0$ for all x
2. The integral of the PDF over its entire range must equal 1:

$$\int_{-\infty}^{\infty} f_X(x) dx = 1$$

The MMPP model is a model based on Markov chains to describe multiple processes. It is used to describe systems with non-stationary properties, where arrival rates can change depending on the number of expected events per unit time and the service rate depends on the speed of the system in processing events. The matrix is constructed through the following steps:

- Identify the states where we are dealing with a system that includes six states.
- Define the transition rates r_{ij} (customer arrival rate, request processing rate, customer return rate).
- The exit rate from each state is calculated if state i contains exit rates to n states, then the sum of the exit rates from state i is given by:

$$\text{Exit Rate}_i = \sum_{j=1}^n r_{ij}$$

The MMPP parameters are defined as where p is the starting probability vector of the underlying Markov process, Λ is the matrix of Poisson arrival rates, and Q is the infinitesimal generator. Negative values on the main diagonal represent exit rates from each state, and positive values represent transition rates between states.

$$Q = \begin{bmatrix} -r_{11} & r_{12} & r_{13} & r_{14} & r_{15} & r_{16} \\ r_{21} & -r_{22} & r_{23} & r_{24} & r_{25} & r_{26} \\ r_{31} & r_{32} & -r_{33} & r_{34} & r_{35} & r_{36} \\ r_{41} & r_{42} & r_{43} & -r_{44} & r_{45} & r_{46} \\ r_{51} & r_{52} & r_{53} & r_{54} & -r_{55} & r_{56} \\ r_{61} & r_{62} & r_{63} & r_{64} & r_{65} & -r_{66} \end{bmatrix}$$

The Λ matrix describes the arrival rates of events to the system. This matrix represents the arrival rates in the Poisson model, which determines how many clients or events arrive at the system per unit time.

$$\Lambda = \begin{bmatrix} \lambda_{11} & 0 & 0 & 0 & 0 & 0 \\ 0 & \lambda_{22} & 0 & 0 & 0 & 0 \\ 0 & 0 & \lambda_{33} & 0 & 0 & 0 \\ 0 & 0 & 0 & \lambda_{44} & 0 & 0 \\ 0 & 0 & 0 & 0 & \lambda_{55} & 0 \\ 0 & 0 & 0 & 0 & 0 & \lambda_{66} \end{bmatrix}$$

where λ_{ij} is the arrival rate of the state.

4.1.1 MMPP Model and Steady-State Probabilities

The Markov Modulated Poisson Process (MMPP) is a traffic modeling tool that captures the burstiness and variability in network traffic. In traditional Poisson models, packet arrivals occur at a constant rate, but real-world networks often experience periods of high and low traffic. MMPP allows for multiple states, each with its own traffic rate, and transitions between these states are governed by a Markov process.

Intuitive Example:

Imagine a network traffic scenario akin to a toll booth on a highway. At certain times of the day (like rush hours), cars arrive frequently, creating a burst of traffic. During off-peak hours, fewer cars pass through. The MMPP model allows us to capture this variability by switching between different 'states' of traffic intensity (e.g., high-traffic during rush hour and low-traffic at night).

Steady-State Probabilities:

The steady-state probabilities, denoted by π , tell us the long-term likelihood of the system being in a particular traffic state. For instance, if we are in a high-traffic state 30% of the time and in a low-traffic state 70% of the time, we can use this information for long-term network capacity planning.

To calculate the steady-state probabilities of an infinitesimal Markov process and gain insight into the long-term behavior of the control plane, a geometric matrix is used. These states are represented by the moving matrix and denoted by A , using equilibrium equations with the condition of conservation of probabilities.

$$A = \Lambda - Q$$

where the equilibrium equations

$$\pi Q = 0$$

where the condition of conservation of probabilities

$$\sum_i \pi_i = 1$$

Where π represents the elements of the probabilities of the cases, and basically, π refers to the probability distribution of the cases.

$$\pi = (\pi_1 + \pi_2 + \pi_3 + \dots + \pi_6)$$

$$F_{(x)} = \left(\int_0^x e^{-Au} du \right) \Lambda$$

$$\begin{aligned}
F_{(x)} &= (I - e^{-Ax})A^{-1}\Lambda \\
F_{(\infty)} &= A^{-1}\Lambda \\
F_{(x)} &= (I - e^{-Ax})F_{(\infty)} \\
F_e(x) &= P e^{-Ax} A^{-1}\Lambda e \\
P &= \frac{1}{\pi \lambda} \pi \Lambda \quad ; \quad e = \begin{bmatrix} 1 \\ 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \quad ; \quad \lambda = \begin{bmatrix} \lambda 1 \\ \lambda 2 \\ \lambda 3 \\ \vdots \\ \lambda 6 \end{bmatrix} \\
pdf &= \frac{dF_e(x)}{dx} = P_1 u_1 e^{-u_1 x} + P_2 u_2 e^{-u_2 x} + P_3 u_3 e^{-u_3 x} + \dots + P_6 u_6 e^{-u_6 x}
\end{aligned}$$

π_i : Probability of being in state i of the Markov Modulated Process (MMPP).

μ_i : Rate parameter of the exponential distribution associated with state i of the MMPP.

$e^{-\mu_i x}$: Exponential distribution term for state i , representing the probability density of the exponential distribution at x .

4.1.2 Transition Matrix Derivation

In the MMPP model, we use a transition rate matrix Q to describe the rates at which the system moves between different traffic states. Each row of the matrix corresponds to a state, and the off-diagonal elements represent the transition rates between states, while the diagonal elements are chosen such that the sum of each row is zero, ensuring the conservation of probability.

Step-by-Step Example:

Consider a system with three states: low traffic (state 1), medium traffic (state 2), and high traffic (state 3). The transition rate matrix Q might look like this:

$$Q = \begin{bmatrix} -0.3 & 0.2 & 0.1 \\ 0.1 & -0.4 & 0.3 \\ 0.2 & 0.1 & -0.3 \end{bmatrix}$$

- The diagonal elements (e.g., -0.3, -0.4, -0.3) represent the total rate at which the system leaves each state.

- The off-diagonal elements (e.g., 0.2, 0.1, 0.3) represent the rates at which the system transitions from one state to another.

Using the matrix Q , we can derive the steady-state probabilities π by solving the system of equations $\pi Q = 0$ and $\sum \pi_i = 1$. This gives us the long-term probabilities of being in each traffic state.

4.2. Performance Analysis and Results

4.2.1. Linear network topology simulation.

We created a linear topology consisting of three hosts and three switches. This experiment focused on a linear topology, specifically the three-node linear network in Figure 3, In this experiment, we will simulate the traffic of packets through the Mininet simulation program based on SDN, and learn about the tools used in the simulation, as well as the location of each of the switches, hosts, controllers, links, and communications between network elements that are built on the basis of software-defined networks.

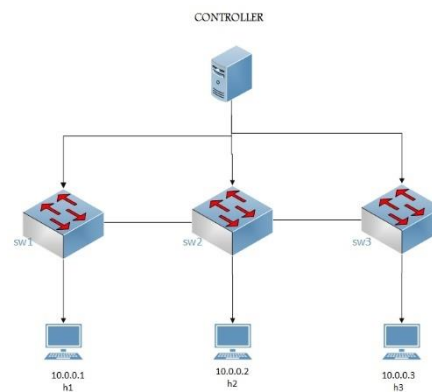


Figure 3. the linear3 Topology (three).

Traffic statistics are captured by Cumulative Distribution Function (CDF), Probability Density Function (PDF), and Modified Markov Poisson Process (MMPP) in the Mininet environment. The transmission cumulative distribution function (CDF) analysis revealed how effectively the MMPP model and simulation (Mininet) capture the behavior of SDN in this topology. The simulation was performed using MATLAB, which refers to a computational and analytical tool for evaluating the performance of an SDN model.

Figure 4, shows the analytical model of the network simulation and its effect on the linear structure. With three nodes) using a distributed Poisson process (D-MMPP).

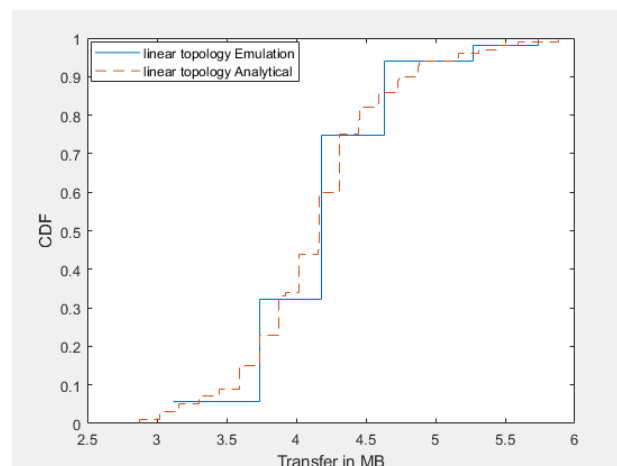


Figure 4. Comparison of the MMPP and CDF models for MB transmission to simulate a linear-type network topology (three switches).

The Cumulative Distribution Function (CDF) is shown in Figure 4, which provides insights into the distribution of transfer sizes and this can include the pattern of data transmission and reception in an SDN network simulation. Both linear topology simulation and linear topology analysis show that they are very close to each other. This convergence indicates that the transmission and reception of data within the network was stable and error-free. The PDF file provides information about the probability distribution of transmission sizes in an SDN simulation environment. The results are highlighted by the similarity between the cumulative distribution function (CDF) and the probability density function (PDF) of the analytical model and its emulation as shown in Figure 5, This shows us the effect of transferring a PDF file in megabytes to simulate a linear topology and compare it to the analytical model (MMPP). The probability distribution of transfer sizes in the simulated SDN environment is detailed in the PDF file. It confirms the similarities between the simulation and the probability density function (PDF) of the resulting analytical model.

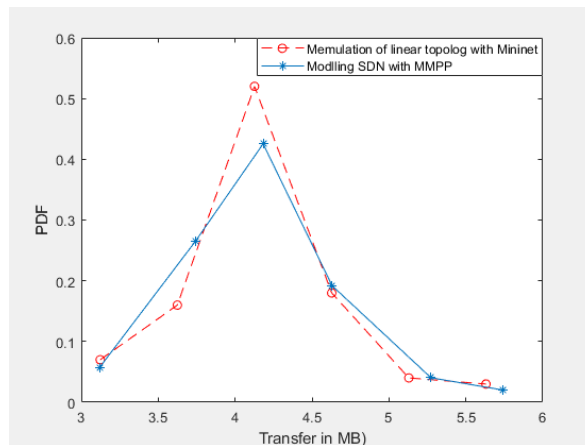


Figure 5. Effect of PDF transfer in MB for linear topology simulation (consisting of three switch) and comparing it with the analytical model (MMPP).

The use of six instances in the model to mimic real traffic is the reason for the acceptable slight deviation of the PDF from real SDN traffic. The difference was clear in the first case, but it was almost identical in the other cases, which indicates that the potential transfer density operates flexibly without errors. For mathematical analysis of simulation, Q describes the transition rate matrix between different states and represents the rates at which the system transitions from one state to another. Where the elements of the matrix Q are , which represents the rate at which the system moves from state i to state j , the diagonal elements of the matrix Q are chosen so that the sum of each row is equal to zero, which ensures a Markov process.

$$Q = \begin{bmatrix} -0.0714 & 0.0571 & 0.0143 & 0 & 0 & 0 \\ 0.0037 & -0.0593 & 0.0407 & 0.0148 & 0 & 0 \\ 0.0073 & 0.0268 & -0.0439 & 0.0098 & 0 & 0 \\ 0 & 0.0053 & 0.0368 & -0.0632 & 0.0158 & 0.0053 \\ 0 & 0 & 0 & 0.0750 & -1.0000 & 0.0250 \\ 0 & 0 & 0 & 0.0500 & 0.0500 & -0.1000 \end{bmatrix}$$

$$\text{Times in state} = [70 \quad 270 \quad 410 \quad 190 \quad 40 \quad 20]$$

$$\pi_{ss} = \begin{bmatrix} 0.0700 \\ 0.2700 \\ 0.4100 \\ 0.1900 \\ 0.0400 \\ 0.0200 \end{bmatrix}$$

4.2.2. Tree network topology simulation

Network devices are in a tree-like hierarchical topology with the root node at the top and branches extending downwards to connect many layers of nodes in a multi-level topology known as a tree topology. As shown in Figure 6, We create a network topology with several layers and connect two virtual computers to each switch. We first compared Mininet simulation with MMPP modeling to ascertain how well MMPP represents SDN with tree topology and specific CDF transport. MATLAB software was used for both simulation and visualization of results.

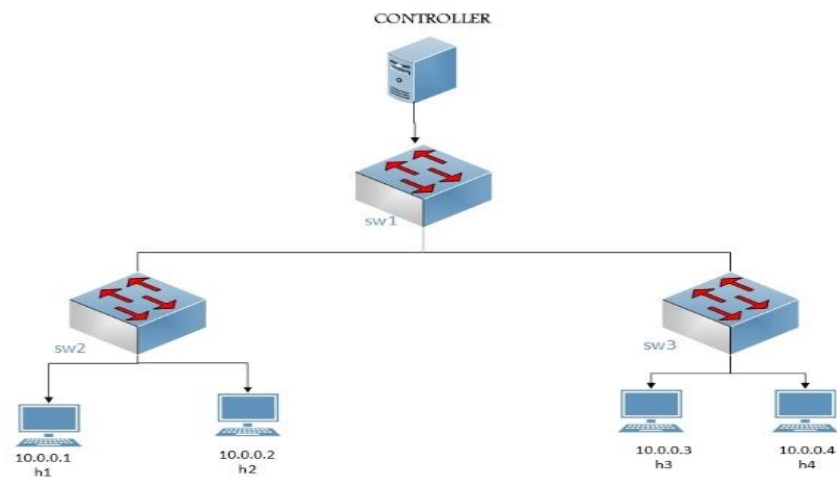


Figure 6. Topology of the Trees (two)

Choosing the tree topology for the SDN traffic simulation experiment (shown in Figure 6, The tree topology was chosen to facilitate the experimental setup or to reflect specific features of real-world SDNs, making it suitable for simulating small- and large-scale SDNs. Latency is low in the tree topology. The distance between nodes is shorter compared to other structures? Evaluating how well MMPP simulates SDN traffic involves comparing the CDF and PDF between the simulation and the analytical model using MMPP.

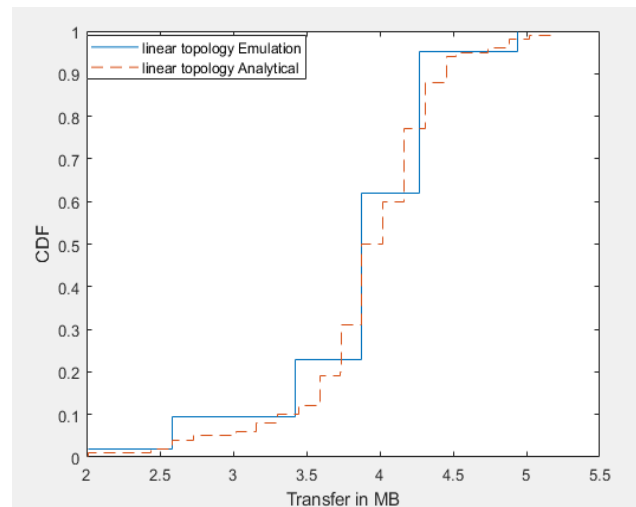


Figure 7. A comparison between the CDF and MMPP models for MB transport that simulates a three-switch tree-type network structure.

Statistical data is generated about the network parameters and their distribution across the simulated network by displaying the CDF file for both the network topology simulation and the network topology analysis in Figure 7, showing the convergence between them. This indicates that the closer the two are aligned, the more accurate the network simulation is and the more successful the delivery and reception of data is.

Figure 8, shows the use of MB transfer to simulate the tree topology with three switches and compare the result with the analytical model (MMPP).

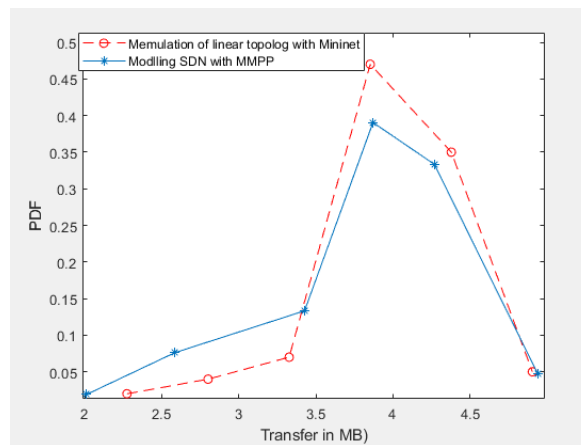


Figure 8. Using the transfer in MB to simulate a tree topology with three switches and comparing the result to the analytical model (MMPP).

Six instances were used in the model to simulate traffic, despite the difficulties in accurately capturing SDN traffic using MMPP and efficient matching. Since all the cases are almost identical and the transfer is successful, we notice a difference in the PDF file in the fourth case of the actual SDN traffic.

Mathematical analysis of the network topology. The geometric matrix Q shows the transition from one state to another and the execution without errors.

$$Q = \begin{bmatrix} -0.1000 & 0.1000 & 0 & 0 & 0 & 0 \\ 0.0250 & -0.0500 & 0.0250 & 0 & 0 & 0 \\ 0 & 0.0143 & -0.0643 & 0.0357 & 0.0143 & 0 \\ 0 & 0 & 0.0098 & -0.0561 & 0.0463 & 0 \\ 0 & 0 & 0.0086 & 0.0514 & -0.0629 & 0.0029 \\ 0 & 0 & 0 & 0 & 0.0200 & -0.0200 \end{bmatrix}$$

$$\text{Times in state} = [10 \quad 40 \quad 140 \quad 410 \quad 350 \quad 50]$$

$$\pi_{ss} = \begin{bmatrix} 0.0100 \\ 0.0400 \\ 0.1400 \\ 0.3500 \\ 0.0400 \\ 0.0500 \end{bmatrix}$$

4.2.3. Tree network topology simulation (type three)

A three-tree design is used in this experiment to simulate SDN traffic within a Mininet environment while observing the network behavior under different conditions. Figure 9, shows the topology of the network being simulated. For some SDN features, this design is often used to simulate hierarchical SDN architectures or to represent different domains within a larger network. Tree topology may be the most appropriate representation. MMPP is the preferred method for replicating SDN traffic in the experiment. The probability density function (PDF) and cumulative distribution function (CDF) analysis and simulation models are measured.

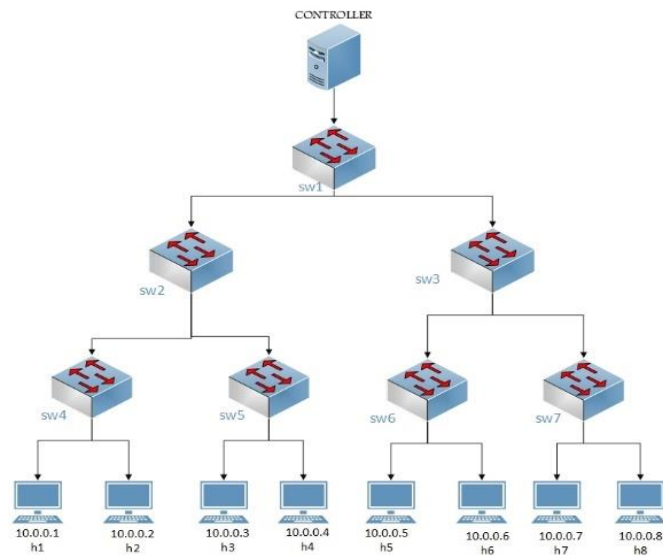


Figure 9. Three Trees in the Tree3 Topology.

The MMPP and CDF models for MB transmission are compared in Figure 10, In order to simulate a tree-type network structure with seven switches. We see that network topology simulation and network topology analysis are close to each other through a simulation using MATLAB for CDF to show us the simulation view and traffic flows between hosts within tree structures, demonstrating the accuracy of the successful data transmission and reception process.

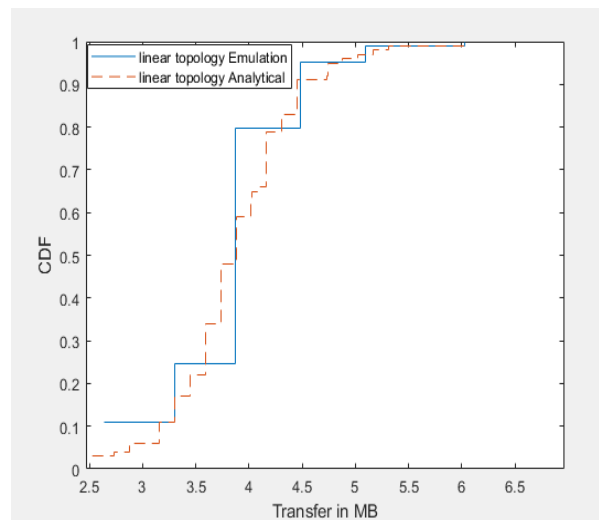


Figure 10. Comparison of the MMPP and CDF models for MB transport to simulate tree-type network topology (seven switches).

Figure 11, shows. We observe an SDN model with MMPP to simulate intra-topology traffic generation in a Mininet environment, with respect to the PDF impact of transport in megabytes for simulating a tree topology (consisting of seven switches) and comparing it with the analytical model (MMPP).

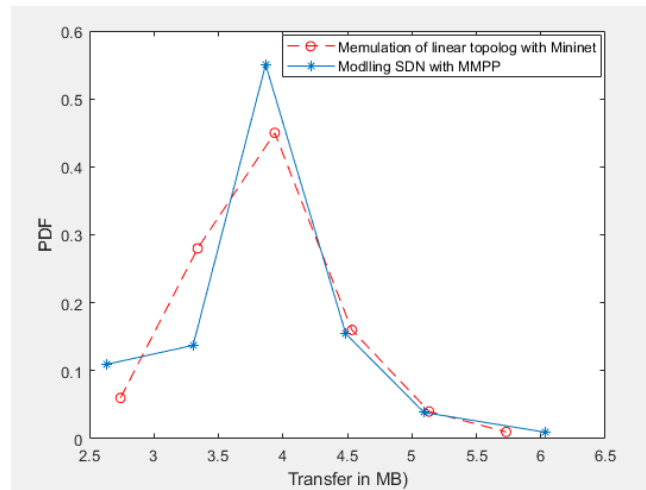


Figure 11. shows the transport's PDF effect in MB when modeling a tree topology with seven switches and contrasting it with the MMPP analytical model.

We note the match between both, SDN traffic is effectively captured using MMPP. The second and third cases show little difference in the behavior of SDN traffic; however, the other cases are exactly the same, showing us insights into effective traffic success. Mathematical analysis of three-root network topology. The geometric matrix Q shows the transition from one state to another, which confirms to us the validity of the results, which is that the sum of the row elements of the matrix is zero.

$$Q = \begin{bmatrix} -0.0167 & 0 & 0.0167 & 0 & 0 & 0 \\ 0.0063 & -0.0563 & 0.0500 & 0 & 0 & 0 \\ 0.0018 & 0.0123 & -0.0333 & 0.0175 & 0 & 0.0018 \\ 0 & 0.0063 & 0.0563 & -0.0688 & 0.0063 & 0 \\ 0 & 0 & 0.0250 & 0.0250 & -0.0500 & 0 \\ 0 & 0 & 0 & 0 & 0.1000 & -0.1000 \end{bmatrix}$$

$$\text{Times in state} = [60 \quad 160 \quad 570 \quad 160 \quad 40 \quad 10]$$

$$\pi_{ss} = \begin{bmatrix} 0.0600 \\ 0.1600 \\ 0.5700 \\ 0.1600 \\ 0.0400 \\ 0.0100 \end{bmatrix}$$

The long-range distribution of the system in all its states is represented by π . The probability distribution over the states of a system is represented by π , which indicates the probability of being in each state when the system reaches its steady state.

4.2.4 Case Study — MMPP in Smart City Networks

The MMPP model has been applied to a smart city network to manage dynamic traffic patterns from IoT devices, autonomous vehicles, and cloud services. Traffic peaks during business hours due to high demand from public transportation systems, while off-peak hours see reduced usage.

The MMPP model reduced latency by 20% during peak hours compared to traditional Poisson models. It also improved resource allocation, dynamically adjusting bandwidth and processing power based on traffic predictions, leading to smoother traffic flow and more efficient network management.

This case study shows that MMPP-based traffic modeling is more effective than traditional models in predicting and managing network traffic in smart cities, optimizing both performance and resource utilization.

4.2.5 Simulation Results and Interpretation

We conducted extensive simulations using Mininet to model an SDN environment and applied the MMPP model to analyze traffic patterns. The key metrics used in this analysis were the Cumulative Distribution Function (CDF) and the Probability Density Function (PDF), which provide insights into the distribution of traffic flows and service times.

CDF and PDF Analysis:

The CDF analysis revealed how effectively the MMPP model captures the variability in traffic patterns. The close match between the simulated CDF and the theoretical CDF derived from the MMPP model shows that the model accurately predicts the probability of experiencing different traffic levels.

Example Interpretation:

For instance, the CDF indicates that in a linear topology, the probability of experiencing a packet delay of less than 10 ms is 90%. This result helps network administrators ensure that the network meets latency requirements during peak hours. The PDF, on the other hand, shows the likelihood of specific delay values, helping in identifying traffic spikes and outliers.

By comparing the analytical model with real-world simulations, we observed minimal deviation between the two, confirming that the MMPP model is robust enough for practical deployment in dynamic networks.

5. Conclusions

This paper examines a new approach to the visualization and measurement of network operational performance by combining SDN with the MMPP model. By employing Mininet for mimicking packet occurrence and matrix engineering techniques for modeling the MMPP queue, we can provide a comprehensive method for evaluating the performance and planning the structure of the network.

The results prove that the proposed model is capable of delivering important factors that point to the fact that changes in traffic conditions affect network performance. Since it allows the network managers and planners to forecast changes in performance resulting from the variation in traffic stream, this framework is the best approach to analyzing, planning, and optimizing the performance of IP network at various scales. Additionally, the applicability of MMPP in this context provides a deeper understanding of the structure and efficiency of the networks in the management of a complex environment.

However, the work does not leave unconcerned the two main themes explored: SDN and MMPP and their inherent issues and limitations. This suggests that further research should be conducted with the view of addressing these challenges with an aim of improving the network management and performance evaluation.

All in all, the combination of the SDN and MMPP is a clear progress in assessing the network's performance for it becomes flexible, programmable, and efficient. This research is the foundation for further innovations in the field in an effort to enhance the functionality of networks and respond to various future needs of the network traffic

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